



UMARA RACEDAY AGENDA

**Pit Gate Opens 1:00 PM Hot Laps Begin 3:00 PM Drivers Meeting 5:15 PM
Heat Races > 6:30 PM Feature Races > 7:30 PM**

5:15 Mandatory Driver's / Car owners Meeting. – All drivers must attend.

- **IMPORTANT NOTE:** The following times are the designated time slots for each division. You will **ONLY** be allowed to practice in **YOUR** designated time slot and only in the time allotted. Multiple practice attempts within your designated time slot are allowed.
- We need to have all of the Race Events in the Staging or Ramp entrance, or that race is subject to cancellation. We ask for your cooperation in running a very large and timely show.
- All Race Cars that have competed in their Main Event are asked to remain in the pit area
- **30 min** after the last feature race. *Thank you.*

| TIME | DIVISION | EVENT | TIME ALLOWED MIN. |
|-------------|-----------------------|--------------|--------------------------|
| 3:00 – 3:20 | Mini Cup / Bandoleros | Hot Laps | 20 |
| 3:20 – 3:40 | Thunder Roadsters | Hot Laps | 20 |
| 3:40 – 4:00 | Legend Cars | Hot Laps | 20 |
| 4:00 – 4:20 | Dwarf Cars | Hot Laps | 20 |
| 4:20 – 4:40 | Sportsman Midgets | Hot Laps | 20 |
| 4:40 – 5:10 | National Midgets | Hot Laps | 30 |

(All Cars Fire in First Group Session)

5:15 – 5:40 ALL Drivers Meeting 25

5:45 – 6:30 All Divisions in Above Order. **Group Qualifying Session.** (2-Laps min. 3-Givin)
(**6-Cars Max.**) Drivers need to space themselves evenly.

6:30 – 7:30 (All Divisions in above order) Heat Races 8 - Laps

7:30 PM National Anthem (*Feature Race's Begin and Follow Above Order of Events*)

Driver Introductions will be done if time permits and will be rotated each week.

Thank you, for your Participation in this Great Race Event. (UMARA)